

City of Minneapolis
Request for Committee Action

To: Ways & Means
Date: 10/19/2015
From: City Attorney's Office
Prepared by: Thomas J. Miller, Assistant City Attorney
Presented by: Susan L. Segal, City Attorney
File type: Action
Subcategory: Settlement

Subject:

Settlement of Workers' Compensation Claim for Angela M. Dodge v. City of Minneapolis

Approving the settlement of this Workers' Compensation claim by payment of \$85,000.00 payable to Angela M. Dodge and her attorneys, Meuser & Associates, from Fund/Org. 06900-1500100-145400 and authorizing the City Attorney's Office to execute any documents necessary to effectuate the settlement.

Description:

Approving the settlement of this Workers' Compensation claim by payment of \$85,000.00 payable to Angela M. Dodge and her attorneys, Meuser & Associates, from Fund/Org. 06900-1500100-145400 and authorizing the City Attorney's Office to execute any documents necessary to effectuate the settlement.

Previous Actions:

Enter previous actions.

Ward/Neighborhood/Address:

Not Applicable

Background/Analysis:

This claim arises out of multiple work related injuries suffered by Angela M. Dodge while she was employed as a police officer with the Minneapolis Police Department from June 19, 1989 to May 1, 2015. As a consequence of her work-related injuries and corresponding permanent physical restrictions, Ms. Dodge is entitled to a number of benefits through workers' compensation.

Any settlement in excess of \$75,000 must be approved by the Council. Following negotiations and mediation with her attorney, we have reached a tentative settlement of Ms. Dodge's workers' compensation claim on a full, final and complete basis in the amount of \$85,000.00. This proposed settlement has been discussed with the Police Department and it is in agreement with the terms. We believe that the settlement is in the best interests of the City and recommend approval by this Committee.

Financial Review:

No additional appropriation required, amount included in current budget.

Attachments:

None